

Jet Energy Corrections with DNN Regression

Daniel Holmberg

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Introduction

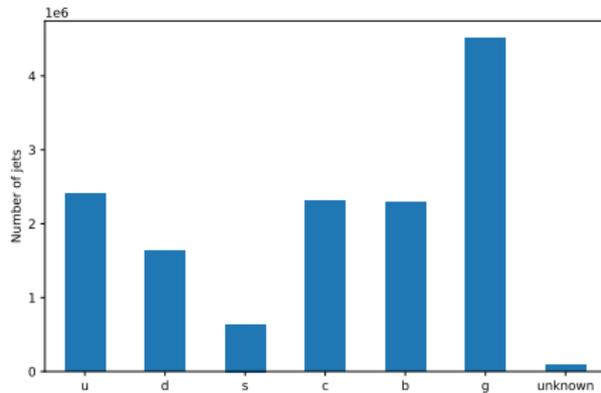
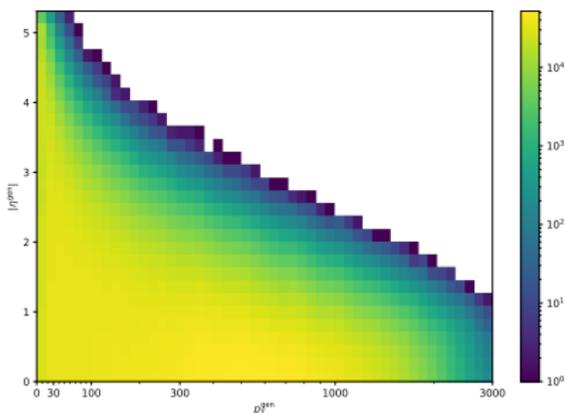
- The physical detector causes the jet transverse momentum p_T to be different from the true particle-level jet
- Corrected such that it agrees on average with the p_T of the particle level jet
 - Determined by using basic kinematic quantities of the jet
- Possible to include more information and get better corrections using machine learning
 - Has been done successfully for b-jets using a deep feed-forward neural network
- However, this study is about generically applicable DNN-based corrections

Dataset

- QCD H_T -binned samples, 2016 configuration
 - /QCD_HT*_TuneCUETP8M1_13TeV-madgraphMLM-pythia8/RunIISummer16MiniAODv3*/MINIAODSIM
- Custom ML JEC dataset by A. Popov (ULB)
- Forked and added SV angles for initial coordinates in ParticleNet
- Use 10M jets for training set, 2M jets for validation set and 2M jets for test set

Data distribution

- Same shape for all jet flavours
- Flat in (p_T, η) at low p_T
- Steeply falling in p_T at high p_T
- Proportions of b, c, uds, and g jets fixed as 1 : 1 : 2 : 2

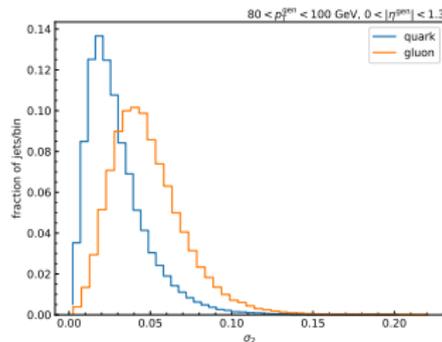
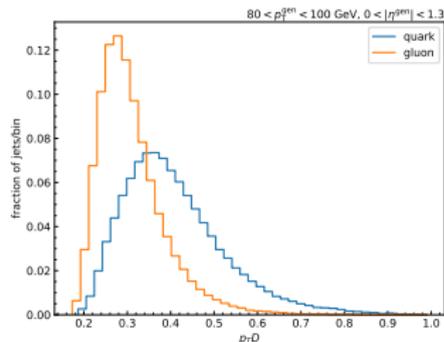
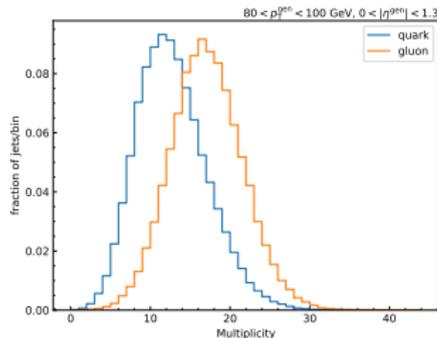


Training features

- Event level
 - p_T , $\log p_T$, η , ϕ , ρ , mass, area
 - multiplicity, $p_T D$, σ_2 , num pv
- Charged PF candidates
 - p_T , η , ϕ , Δp_T , $\Delta\eta$, $\Delta\phi$
 - dxy, dz, dxy significance, normalized χ^2
 - num hits, num pixel hits, lost hits
 - particle id, pv association quality
- Neutral PF candidates
 - p_T , η , ϕ , Δp_T , $\Delta\eta$, $\Delta\phi$
 - particle id, hcal energy fraction
- Secondary vertices
 - p_T , η , ϕ , Δp_T , $\Delta\eta$, $\Delta\phi$, mass
 - flight distance, significance, num tracks

Feature engineering

Create event-level features: multiplicity, $p_T D$, σ_2 that helps with quark gluon discrimination



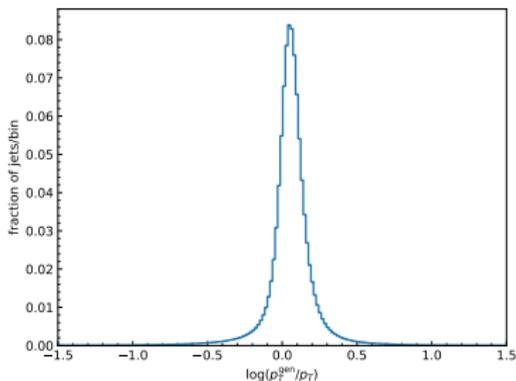
Feature engineering

- Relative features for all constituents
 - $\Delta p_{T,i} = p_{T,i}^{\text{pf}} / p_T^{\text{jet}}$
 - $\Delta \eta_i = \text{sgn}(\eta^{\text{jet}})(\eta_i^{\text{pf}} - \eta^{\text{jet}})$
 - $\Delta \phi_i = (\phi_i^{\text{pf}} - \phi^{\text{jet}} + \pi) \bmod(2\pi) - \pi$
- One hot encode categorical features
 - particle id and primary vertex association quality
 - e.g. neutral pid:

$$\begin{aligned} [1, 2, 22, 130] &\rightarrow [\\ & [1, 0, 0, 0], [0, 1, 0, 0], \\ & [0, 0, 1, 0], [0, 0, 0, 1] \\ &] \end{aligned}$$

Target and loss

- Regression target $\hat{y} = \log(p_T^{\text{gen}}/p_T)$
 - Correction factor is thus e^y where y is the NN output
- MAE loss function $L = \frac{1}{N} \sum_{i=1}^N |y_i - \hat{y}_i| I_{|\hat{y}_i| < 1}$
 - The last factor rejects 0.8% of jets where the target is way off



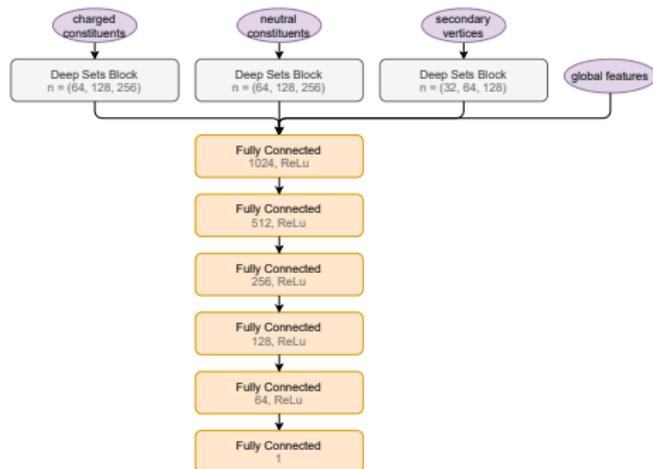
Choice of ML models

- For every jet there are global features as well as constituents
- Jet constituents form a permutation invariant set
 - Number of constituents varies from jet to jet
 - Order doesn't matter
 - \Rightarrow Requires special treatment to use it for ML
- Deep Sets and Dynamic Graph CNN are examples of NN architectures allowing for unordered sets to be consumed
 - They have been used for jet tagging in Energy Flow Networks and ParticleNet respectively
- Modified versions of Deep Sets and ParticleNet are used to include all available information, both global features and constituents!

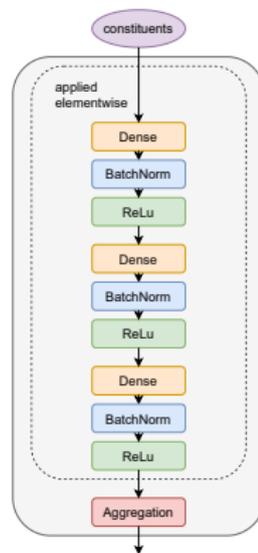
Deep Sets

- Used a JEC study with Deep Sets from 2020 as baseline
- Procedure
 - An MLP $F : x_i \rightarrow y_i$ is applied to every constituent x_i
 - Weights of the MLP are shared among all constituents
 - The learned parameters are aggregated using a permutation invariant operation
 - Here the sum over all constituents $\sum_i y_i$ is chosen
 - This is based on the theorem that any function $G(\{x_i\})$ invariant under permutations of its inputs can be represented in the form $\sum_i F(x_i)$
- Concatenate with global features and feed into MLP

Deep Sets architecture



(a) Complete network



(b) Deep Sets block

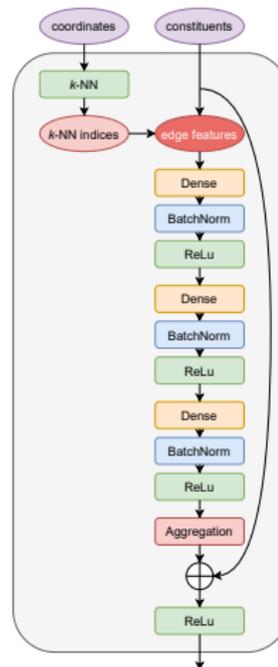
ParticleNet

- Started from H. Qu's Keras version of ParticleNet
- Edge convolution
 - Begin with coordinates in pseudorapidity-azimuth space
 - Calculate k-nearest neighboring particles for each particle using the coordinates
 - “Edge features” are constructed from the constituent features using the indices of k-nearest neighboring particles
 - Feed into shared MLP to update each particle in the graph (in practice using convolution layers)
 - Perform permutation invariant aggregation, selected mean which is used in the ParticleNet paper
 - Subsequent EdgeConv blocks use the learned feature vectors as coordinates (hence *dynamic*)
- Concatenate with global features and feed into MLP

ParticleNet architecture



(a) Complete network



(b) EdgeConv block

Training

- Two models are trained
 - Deep Sets with 1.47M parameters
 - ParticleNet with 1.20M parameters
- Using TensorFlow 2.4.1
- MirroredStrategy on two Nvidia GeForce RTX 3090 cards
- Adam optimizer
- Batch size 1024
- Learning rate 2×10^{-3} , reduced by a factor of 5 when validation loss plateaus
- Regularization through early stopping callback

Effective data pipeline

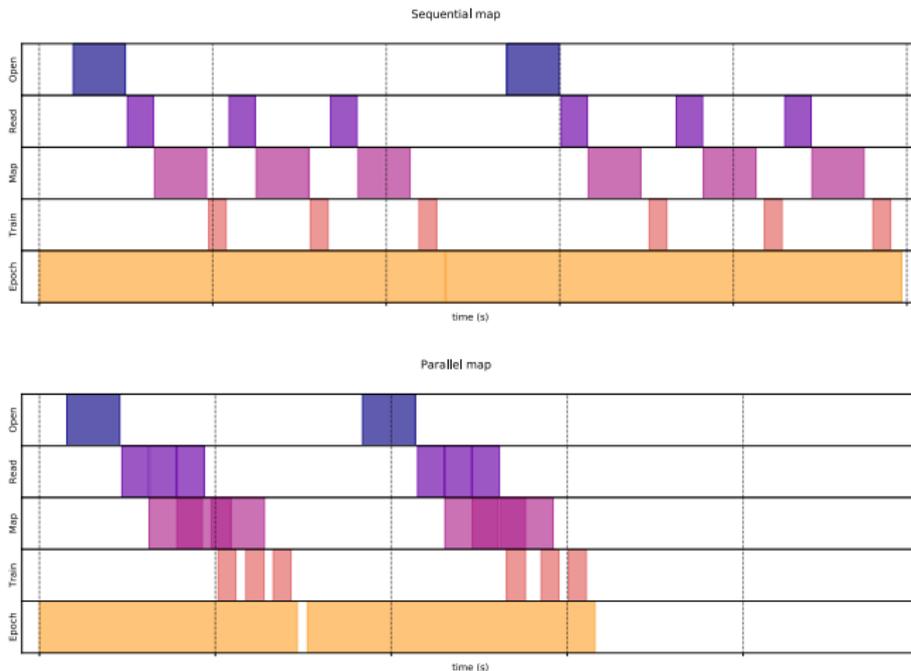
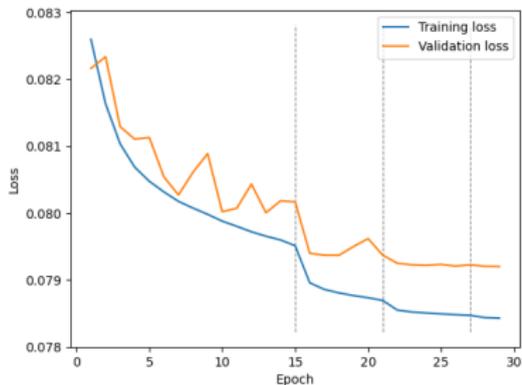


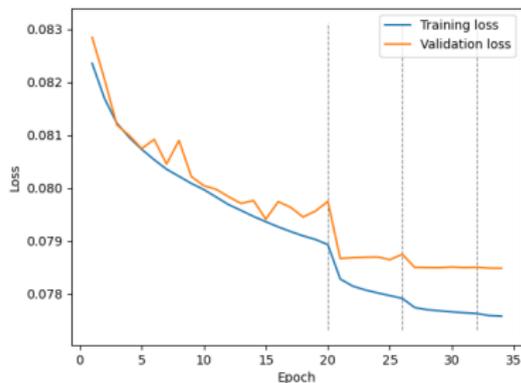
Figure: Naive and parallel data handling in TensorFlow.

Loss

- Deep Sets
 - min training loss 0.0784
 - min validation loss 0.0792
- ParticleNet
 - min training loss 0.0776
 - min validation loss 0.0785



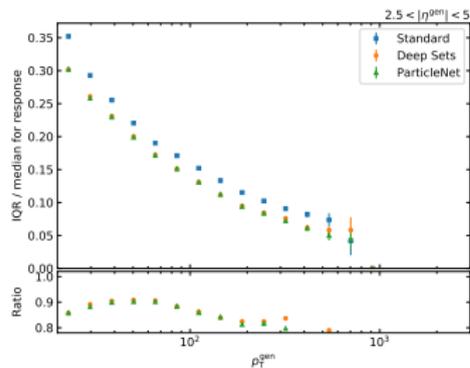
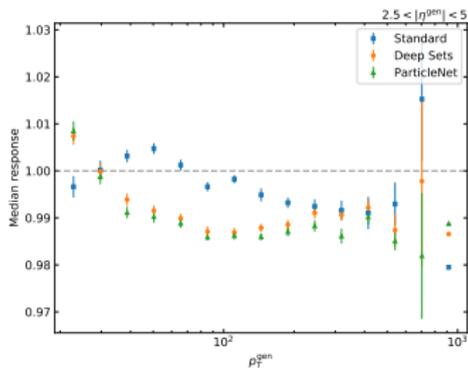
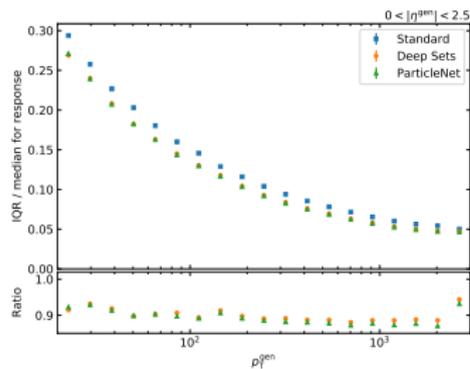
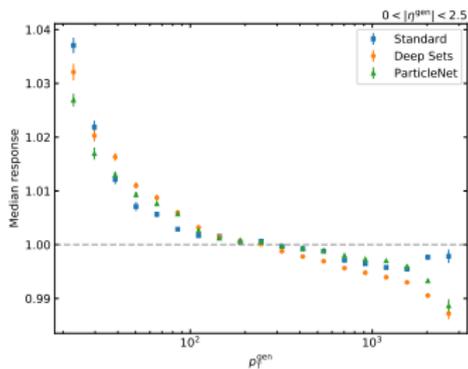
(a) Deep Sets loss



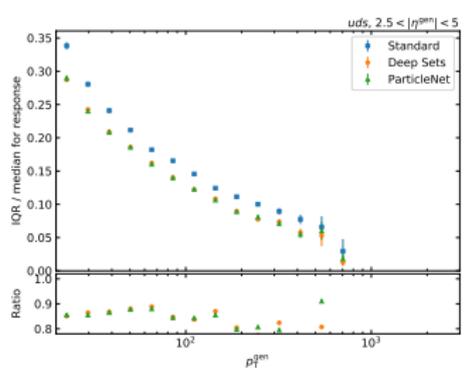
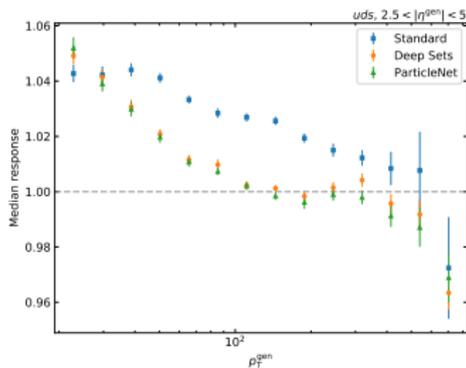
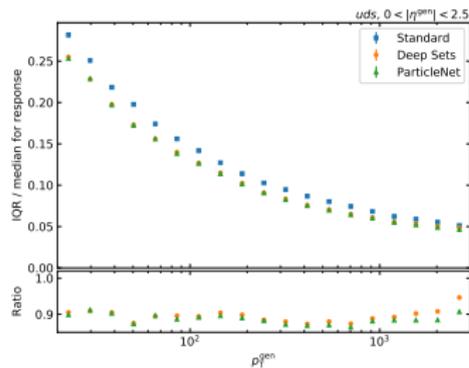
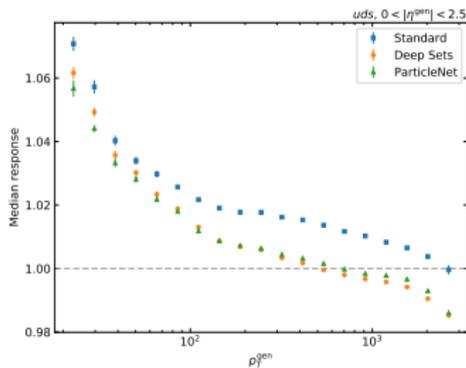
(b) ParticleNet loss

Results

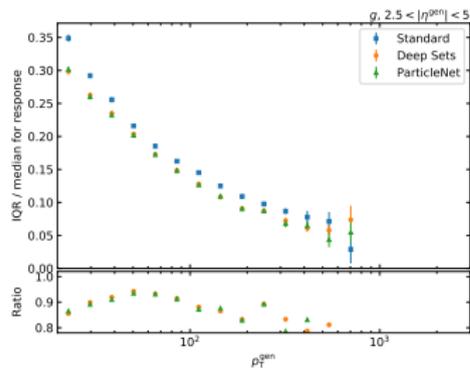
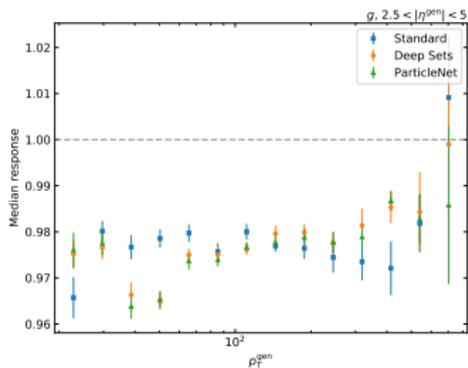
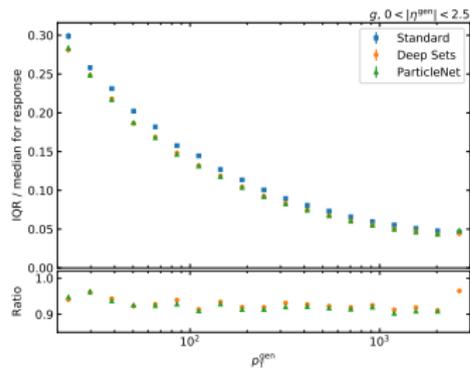
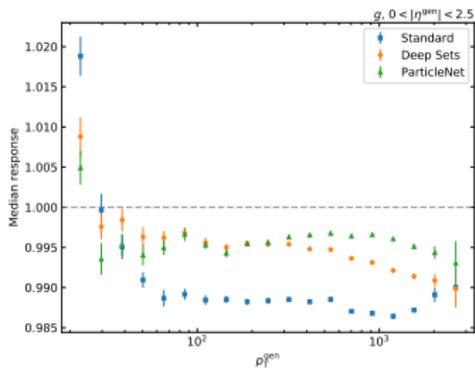
all jet response



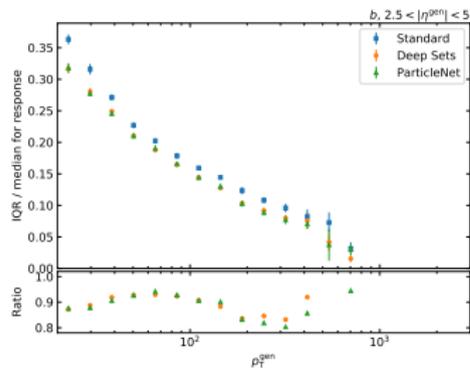
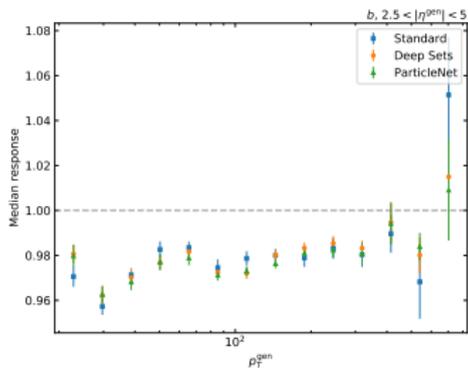
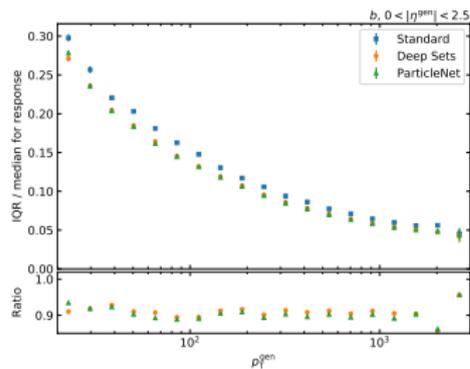
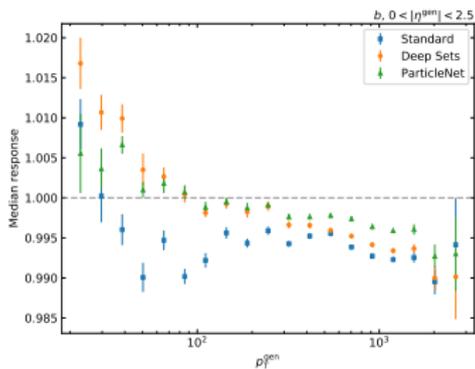
uds jet response



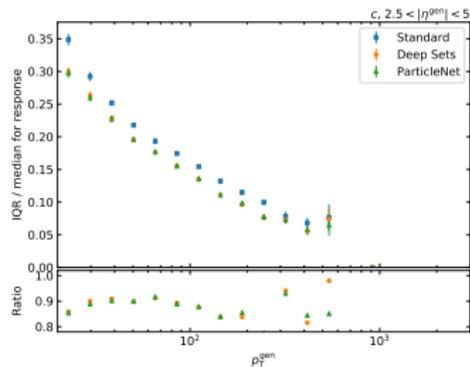
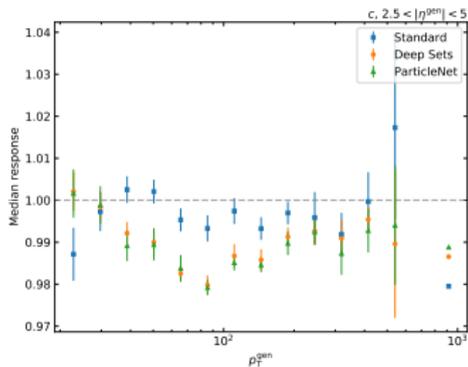
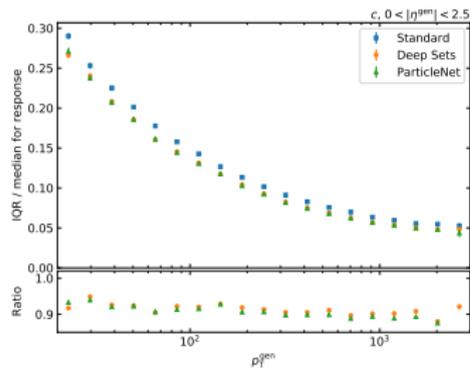
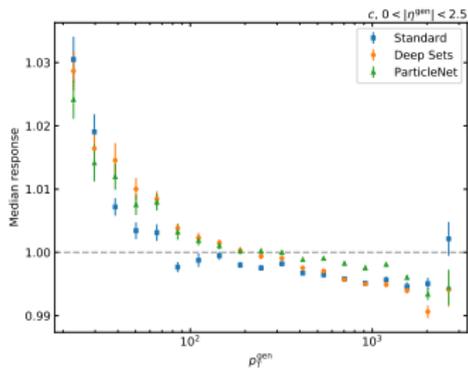
gluon jet response



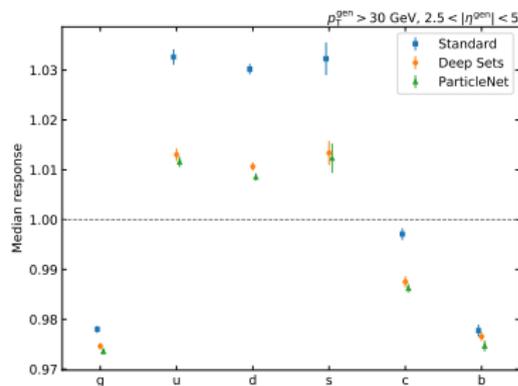
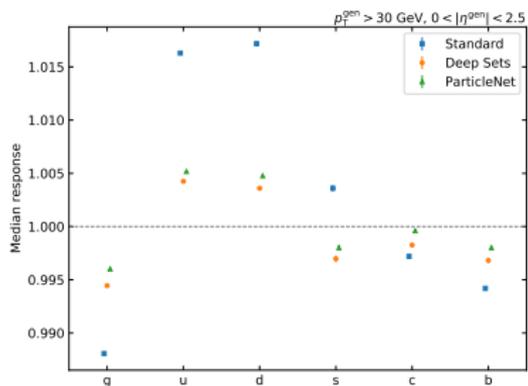
b jet response



c jet response



flavour difference

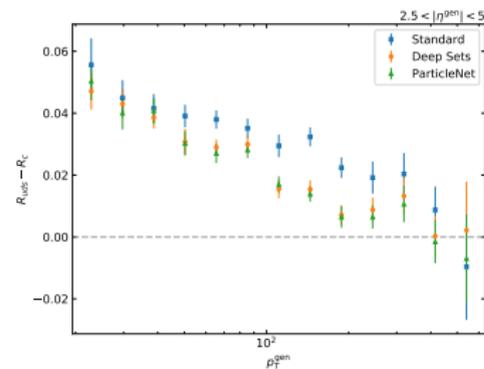
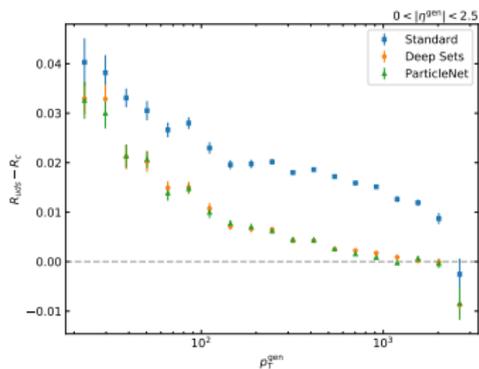
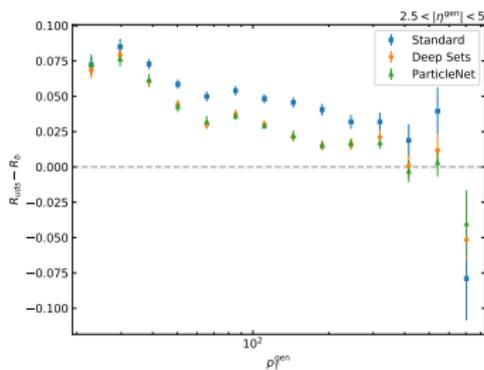
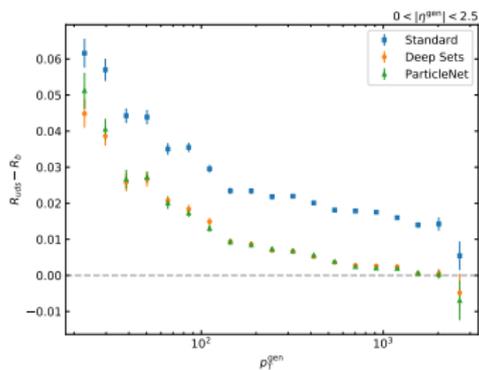


Summary

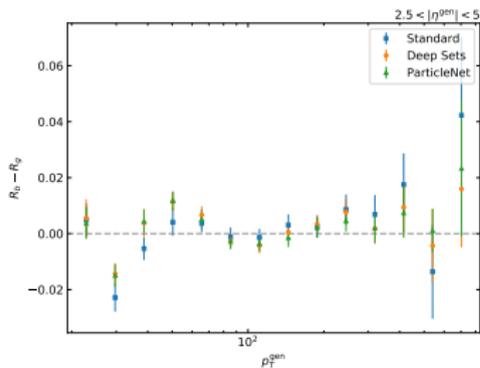
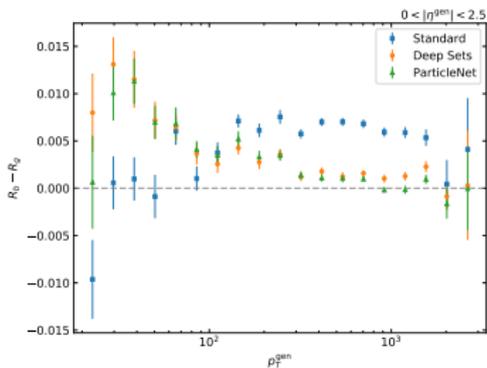
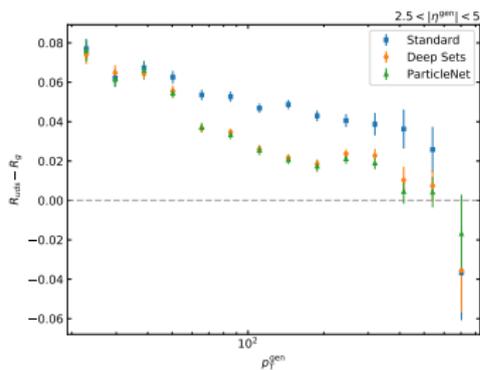
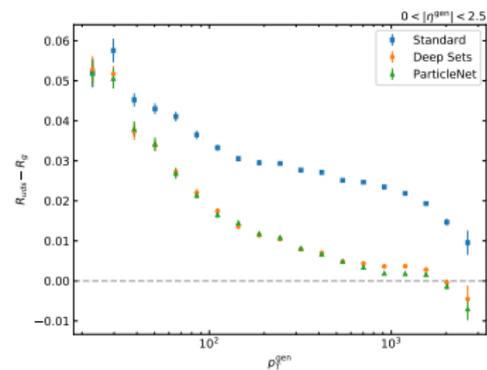
- Improved p_T resolution w.r.t standard corrections
 - 10-15% for uds jets, 10% for b & c jets and around 8% for g jets in the central region
 - 10-20% for uds jets and 5-20% for the rest of the jets in the forward region
- Reduced flavour differences
 - Factor of 3 improvement in central region and 30% in forward region
- ParticleNet vs Deep Sets
 - 270k less parameters in my ParticleNet model
 - Despite this ParticleNet achieves slightly better resolution, especially for jets with higher p_T
 - ParticleNet also has slightly less flavour difference for the response
 - However, Deep Sets has fewer GPU intense operations and is faster to train

Extra material

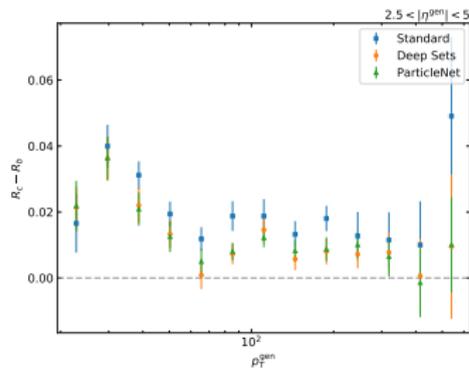
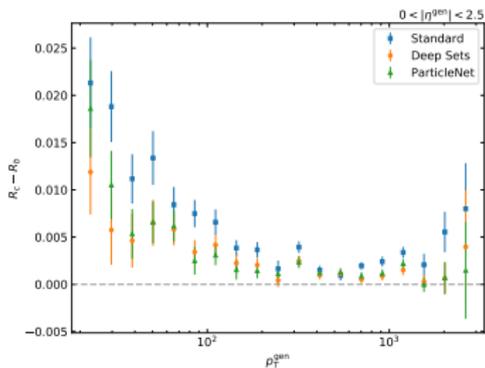
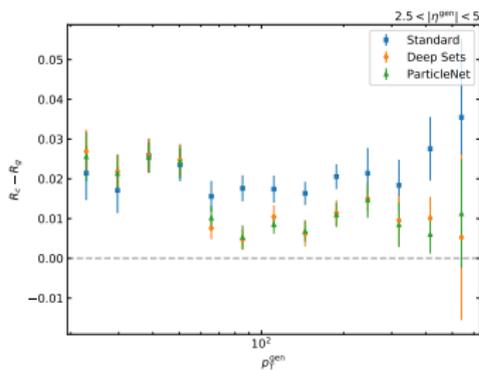
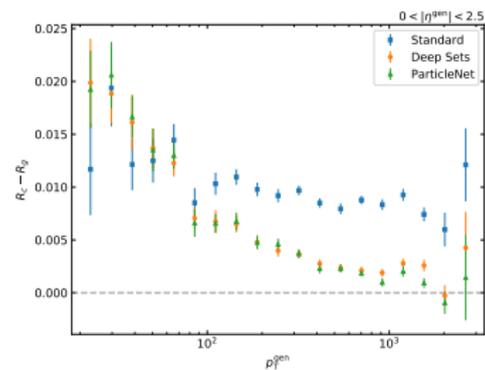
Residual response



Residual response



Residual response





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